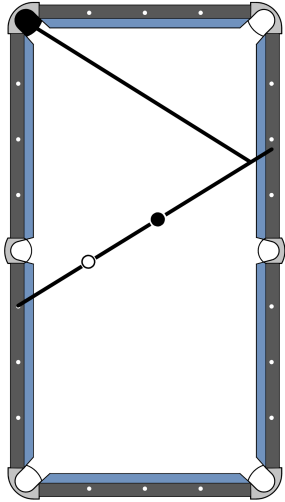
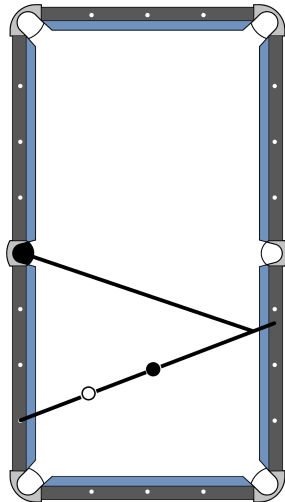


**CROSS
CORNER**



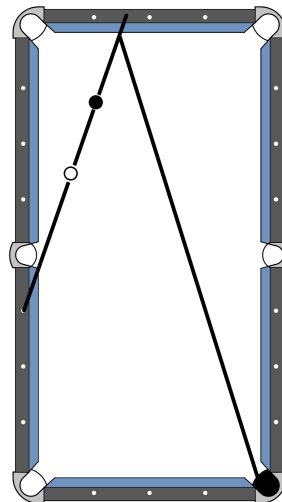
AIM WITH SPEED

**CROSS
SIDE**



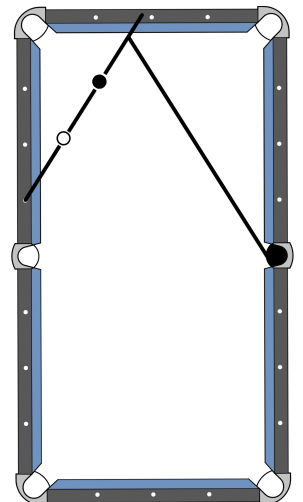
AIM WITH SPEED

**LONG CROSS
CORNER**



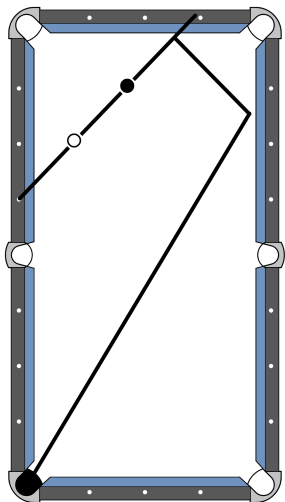
AIM WITH SPEED

**LONG CROSS
SIDE**



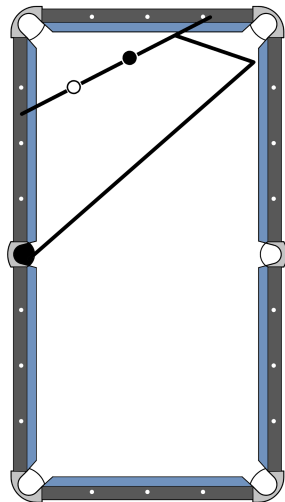
AIM WITH SPEED

**2 IN THE
CORNER**



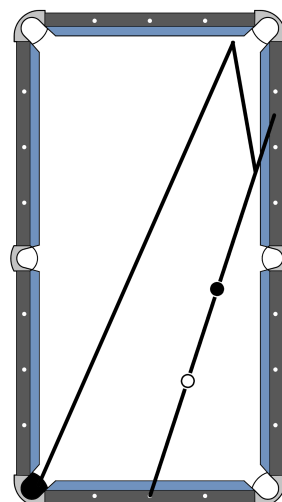
AIM WITH SPEED

**2 IN THE
SIDE**



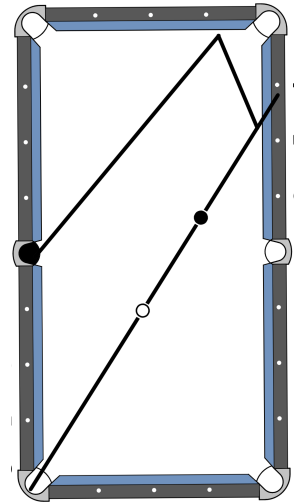
AIM WITH SPEED

**LONG 2 IN
THE CORNER**



AIM WITH SPEED

**LONG 2 IN
THE SIDE**



AIM WITH SPEED

2	15	±1
3	18	±2
4	21	±2
5	23	
6	25	
7	26	
8	27	
+3 3 2 2 1 1		

2	10	±0
3	12	±1
4	14	±2
5	16	±2
6	18	±2
7	20	±2
8	22	±2
9	26	±2
10	30	±1
11	35	±0
+2 2 2 2 2 2 4 4 5		

5	45	±1
6	49	±2
7	53	±2
8s	57	±2
9	61	±2
10	65	±2
11	70	±1
+4 4 4 4 4 5		

1	5	±1
2	9	±1.5
3	13	±2
4	17.5	±2.5
5	22	±3
6	27	±3
7	32	±4
8	38	±5
9	45	±4
10	52	±3
11	60	±1
+4 4 4s 4s 5 5 6 7 7 8		

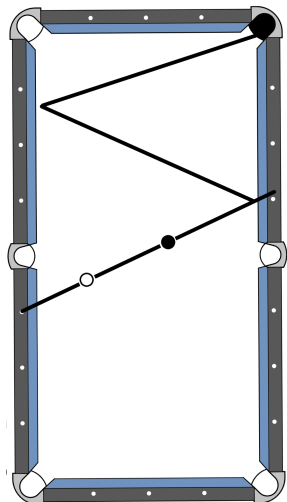
6	1	±2
7	6	±3
8	12	±4
8.5	17	±5
9	23	±6
9.5	28	±6
10	34	±6
10.5	40	±5
11	46	±1
+5 6 5 6 5 6 6 6		

9.5	8	±4
10	6	±4
10.5	25	±4
11	35	±4
11.5	46	±4
+8 9 10 11		

1	26	-3
1.5	31	-3
2	35	-3
2.5	38	-3
3	40	-3
+5 4 3 2		

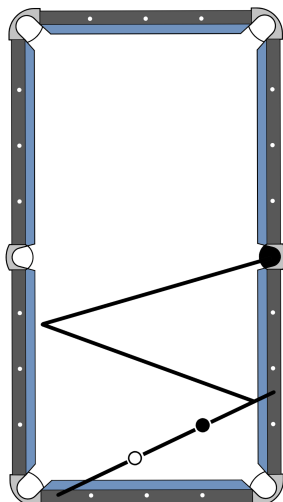
2	26	-3
3	31	-3
4	35	-3
5	38	-3
6	40	-3
+5 4 3 2		

**DOUBLE
CROSS CORNER**



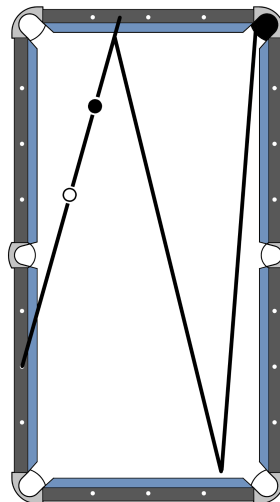
AIM WITH SPEED

**DOUBLE
CROSS SIDE**



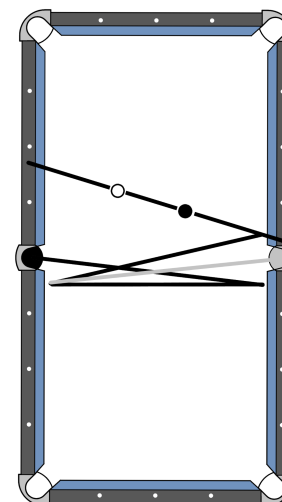
AIM WITH SPEED

**LONG
DOUBLE**



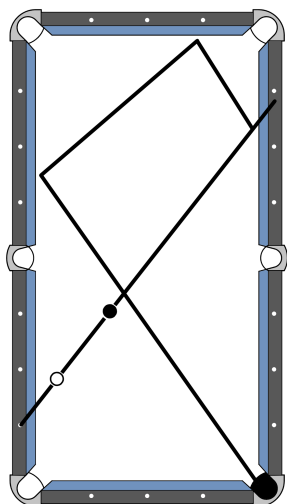
AIM WITH SPEED

**REVERSE 2&3
IN THE SIDE**



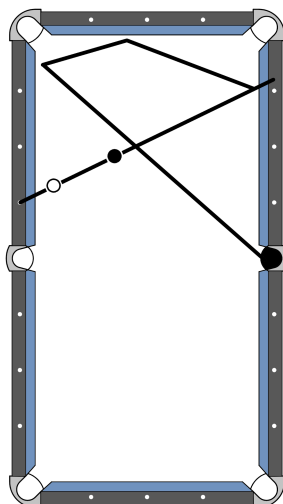
AIM WITH SPEED

**3 IN THE
CORNER**



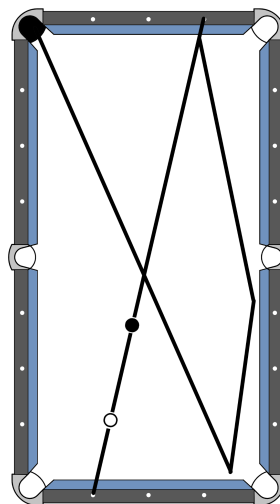
AIM WITH SPEED

**3 IN THE
SIDE**



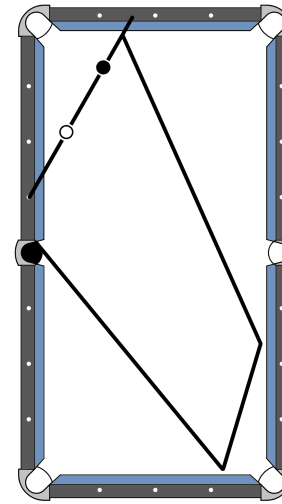
AIM WITH SPEED

**LONG 3 IN
THE CORNER**



AIM WITH SPEED

**LONG 3 IN
THE SIDE**



AIM WITH SPEED

2.4 37 -

[F for 2 rails]

[M+ for 3 rails]

2	8	+1
3	10	±2
4	12	±2
5	14	±2
6	16	±2
7	18	±2
8	20	±2
8.5	22	±2
9	24	±2

+2 2 2 2 2 2 2 2

7	55	±3
7.5	59	±3
8	62	±3
8.5	64	±2
9	66	±2
9.5	68	±1
10	70	±1

M½o, F

+4 3 2 2 2 2

3	15	±3
4	22	±3
5	29	±3
6	36	±3
7	43	±3
8c	50	±3
9	57	±3
10	64	±3

M½o, F

+7 7 7 7 7 7 7

2	11	
3	15	+0
4	19	+1
5	23	+0
6	26	
7	29	
8	32	
8.5	34	
9	36	

+4 4 4 3 3 3 2 2

9	30	
9.5	32.5	
10	35	
10.5	35	½To
	M+	

+25 25 0

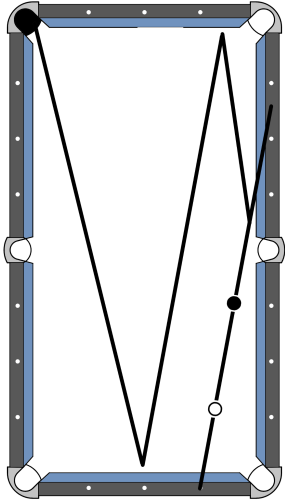
2	05	*1To
2.5	05	-1
3	08	-1
3.5	11	-1
		[F]

+0 3 3

5	4	-2
6	9	-2
7	15	-2
8	22	-2
9	32	-2
10	44	-2
11	58	-2

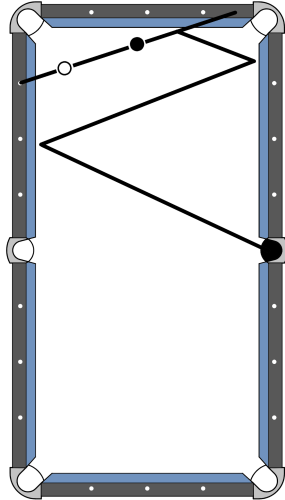
+5 6 7 10 12 14

TRIPLE IN THE CORNER



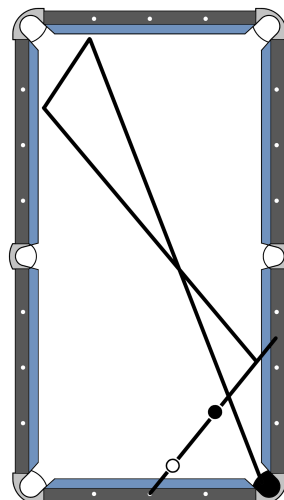
AIM WITH SPEED

TRIPLE IN THE SIDE



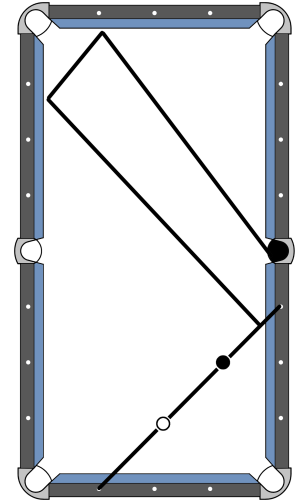
AIM WITH SPEED

THRICE IN THE CORNER



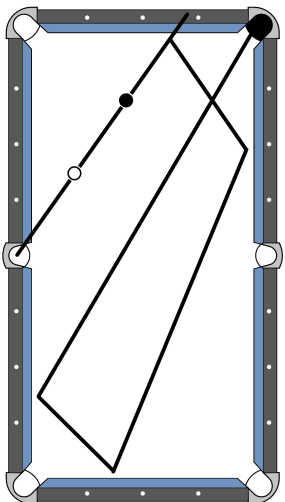
AIM WITH SPEED

THRICE IN THE SIDE



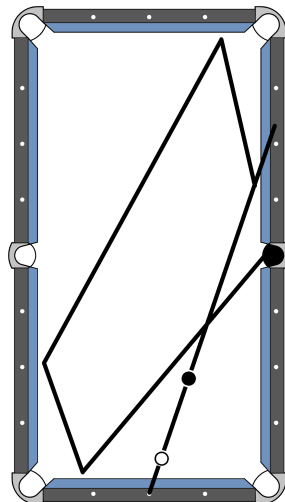
AIM WITH SPEED

4 IN THE CORNER



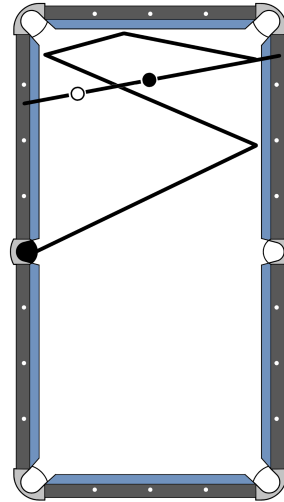
AIM WITH SPEED

4 IN THE SIDE



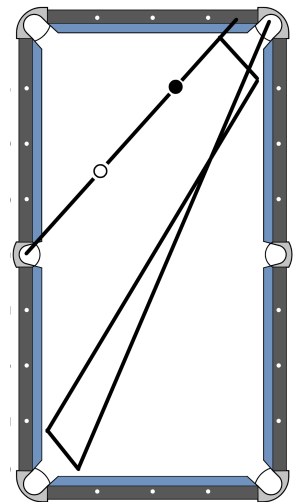
AIM WITH SPEED

QUADRUPLE IN THE SIDE



AIM WITH SPEED

CUATRICE IN THE CORNER



AIM WITH SPEED

9	46	
9.5	51	
10	55	
	M+	
	+5	4

10	53	
10.5	58	
11	62	
	M+	
	+5	4

0.5	24	-1
0.75	30	-1
1.0	35	-1
1.25	39	-1
		[F]
	+6	5 4

10.5	0	
11	15	
11.5	35	
	M+	
	+15	20

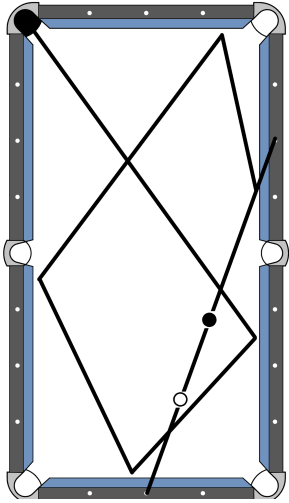
4	35	F

1.5	3	F

9	5	
9.5	10	
10	17	
10.5	26	
11	37	
	M+	
	+5	7 9 11

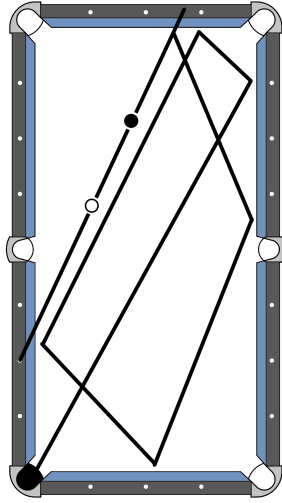
1	10	-3
2	17	-3
3	23	-3
4	28	-3
5	32	-3
6	35	-3
7	37	-3
		[F]
	+7	6 5 4 3 2

5 IN THE CORNER



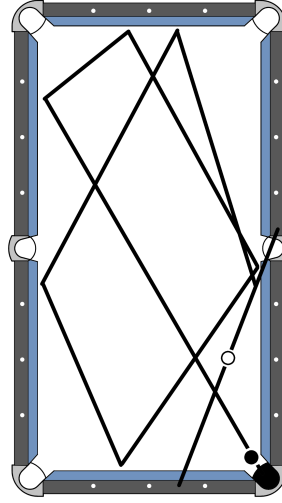
AIM WITH SPEED

6 IN THE CORNER



AIM WITH SPEED

7 IN THE CORNER



AIM WITH SPEED

10	22	
10.5	33	
11	44	
11.5	55	
	F	
+11 11 11		

4	18	
5	21	
6	25	
7	29	
8	33	
8.5	37	
	F	
+3 4 4 4 4		

9	75	
10	20	
11	45	
	F	
+125 250		

PRINTING TIPS:

- The diagrams and numbers are designed to align when printed back to back.
Option 1: Use a printer and select “print on both sides”
Option 2: In the printer settings, first print “odd pages only”, then insert the printed pages into the printer (usually up side up) and print “even pages only”
Option 3: (recommended) Print only one page at a time, flipping and inserting each printed page as needed to print on the reverse
- Use a thick mil paper or even cardstock so the other side doesn't show through. But be sure your printer can handle it.
- Cut out each flashcard using the grid lines on the numbers side

STUDY TIPS:

- Start with only 5-10 cards. As you cycle through, put cards you know at the back and tuck ones you don't just a few cards in, so they come up sooner. When you can do all you have, add a few more.
- Stages of Memorization:
 - (1) With the number sides up, try to identify the shot pattern.
 - (2) With the diagram sides up, try to remember the first diamond aim in the shot and the incremental pattern. (4 in the Corner would be [1, 1] +7 6 5 4 3 2)
 - (3) With the diagram sides up, try to run through all the track numbers (4 in the Corner would be [1, 1] [2, 17] [3, 23] [4, 28] [5, 32] [6, 35] [7, 37])
 - (4) With the diagram sides up, try to run through all the track numbers AND the Fast/Slow adjustment limits (4 in the Corner is -3 for all tracks)